**GUI09**

**Directions**

* Open your GUI workspace.
* Create a Java file named GUI09 and add it to the workspace.
* Create a JLabel named **label** with the following attributes:
  + Text: "Computers Are Fun"
  + Location: 10 across, 200 down
  + Size: 450 x 50
  + Font type: Arial, Font style: Bold, Font size: 48
* Create a JButton named **onButton** with the following attributes:
  + Text: "On"
  + Location:120 across, 50 down
  + Size: 100 x 50
* Create a JButton named **offButton** with the following attributes:
  + Text: "Off"
  + Location:270 across, 50 down
  + Size: 100 x 50
* Use the 3 step process for event handling so that your program can respond to both buttons being clicked.
  + **Step 1 :**make the frame a listener
  + **Step 2 :**register the frame (listener) with both buttons
  + **Step 3 :**implement the actionPerformed method
* Implement the **actionPerformed** method so that when the onButton is clicked label is visible and when the offButton is clicked label is invisible. To change label's visibility use the following code
* label.setVisible(true); // visibility is on

and

label.setVisible(false); // visibility is off

**Source File**

GUI09.java

**Sample Run**

